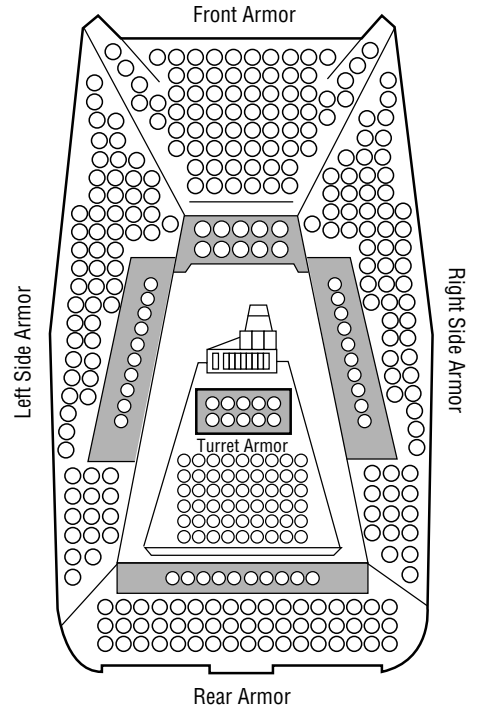


# BATTLETECH®

## GROUND VEHICLE RECORD SHEET

Unit Type:			Driving Skill:		
Movement Type:	Cruising MP:	Flank MP:	Gunnery Skill:		
Tonnage:			<b>Weapons and Ammo</b>		
Engine Rating:	Tonnage:	Fusion I.C.E.			
Control Tonnage:	Lift Equipment:				
Power Amplifier:	Heat Sinks:				
Internal Structure:					
Turret:					
Armor tons:	Armor points:				
Front:					
Left/Right side:	/				
Rear:					
Turret:					



# BATTLETECH®

## V.T.O.L. RECORD SHEET

Unit Type:			Driving Skill:		
Movement Type: VTOL	Cruising MP:	Flanking MP:	Gunnery Skill:		
Tonnage:			<b>Weapons and Ammo</b>	Turn	Elev.
Engine Rating:	Tonnage:	Fusion I.C.E.			
Control Tonnage:	Lift Equipment:			1	
Power Amplifier:	Heat Sinks:			2	
Internal Structure:				3	
				4	
				5	
Armor tons:	Armor points:			6	
Front:				7	
Left/Right side:	/			8	
Rear:				9	
Rotor:				10	

